



RACE FOR CYBERSPACE Tuesday – March 23rd, 2010



To: Tierra Bonita Teachers

The annual Race for Cyberspace is just around the corner! Once again this event will be a jog-a-thon where students (and teachers!) make their way around a course on the Twin Peaks grass field to raise funds for Science, Technology and Art. DJ Hammy (Mrs. Hamilton's husband!) and Mrs. Peranteau will help each of your classes warm up for about 10 minutes and then DJ Hammy will entertain all of you as you make your way around the course for 30 minutes. Participants can run, jog or walk. DJ Hammy will let the classes know when it's time to stop for a cool treat and start their prize mall visit of 20 minutes. We'll get the Race Schedule to you during the first week of March.

With this memo are the *Race for Cyberspace packets for your students.* Each packet should have the student's name located near the clasp. (Extra packets are located in the Office.) Please distribute one to each student. The format will be the same as last year's event. (Please let me know if we need to make corrections to students' names.)

We have moved to a more digital format for most of the information contained in previous years packets. There is still a physical waiver and donation sheet with limited information and several links to the website that has all the necessary information for volunteers, racers, teachers, etc. the link is www.tbef.org/race.html

The physical packets include:

1. General Information for parents/students regarding the event – we'll send the finalized race schedule in March.
2. Links to information on winning prize mall tickets and other awards such as Sliming Mr E. and trophies for most laps run.
3. Links to all volunteer needs and criteria, prize mall items, race day information and Teacher Info as well.
4. A donation sheet so they can record their donations with a prepared statement to help when soliciting donations
5. Participation waiver form attached to the outside of the envelope.

Important: To participate each student MUST have a signed waiver form turned in!

- Each class that turns in 100% of the signed waiver forms (a note from the parent declining participation also counts as a signed waiver) and personalized collection envelopes (even if empty) by March 12th or sooner, will receive an ice cream party. Please encourage your students to participate.
- **NEW STEP: Please turn in the packets as soon as you receive them.** (This will give TBEF more time to process the donation packets and get the Prize Mall tickets back to you earlier!) TBEF will track the waivers that are returned completed. A week before the deadline, a list of the students missing the waivers will be sent to you. (You may want to keep your own checklist as well!)
- Place all waiver forms and collection envelopes in the Race for Cyberspace collection box near the TBEF basket across from the teachers' in-boxes in the Office.
- You will receive your Race for Cyberspace race bibs on Monday, March 22nd or sooner if possible. Please keep these in your classrooms until race day – March 23rd.

- You will also receive your students' prize mall tickets during the week of March 15th. Your room parent will assign a volunteer to assist with a process for writing names on the students' prize mall tickets. The tickets should remain at school so the students will have them on March 23rd.

Thank you for all your help and enthusiasm for this event. Your encouragement really makes a difference!

Race Schedule TBD

Tuesday March 23, begins at 8:00 a.m.

The schedule will be created in an effort not to overlap lunch breaks. We apologize, but it was not possible to schedule around recesses. When possible, we'll try to group grade levels together and or keep the age gap small. We're also trying to keep the total number of students on the track to below 200 so it doesn't get too crowded.

Event Chairs are:

Mike Chevrie

Email: Mikechevrie@yahoo.com

Phone: 858-405-8975

If you have any questions please do not hesitate to contact Mike. Thanks again for your continued support and enthusiasm!